

Friends

Type: _____ Introductory ___X___ Working _____ Closing _____ Game

Optimum Group Size: 5 - 15

Materials Needed: Papers, pens & pencils

Outline of Activity:

Participants brainstorm a list of ten qualities they want in a friend. The facilitator writes the ten qualities down. The group members will then list the ten qualities on their own paper in their own order of importance, the most important (number 1) to the least important (number 10). The group then shares their lists with each other.

Goal:

To help participants realize what they hope for and expect in a friend, as well as what they have to offer as a friend.

How to Process:

- Why did you put the qualities in the order that you did?
- What do you have to offer your friends?
- Are your friends good for you? Are you good to your friends?
- When does friendship hurt?
- When does it feel good?
- How did you feel during this activity? Why?
- What did you learn about yourself? About others?

Source or Submitted by: Unknown